

Workshop on 2D Animation Skill

Resource Person: Mr. Jegannath Ramanujam, Founder of Creative Hands Animation Studio, Singapore

Date: 23rd to 25th of August 2022

Venue: Drawing Studio



3 Day workshop On 2D Animation Skills

A 2D animation skill workshop was organized for the animation students of Loyola Kaushal Kendra. It was a 3-day workshop conducted from 23rd to 25th of August 2022 in the Drawing Studio. The resource person of the workshop was Mr. Jegannath Ramanujam, Founder of Creative Hands Animation Studio, Singapore.

Workshop Day 1 (23-08-2022)

The workshop organized for the students of classes 20UAN and 21PAN commenced at 10:00 am. Mr. Jegannath began with a presentation of a number of his show reels, illustrations, and animation projects. He enlightened the participants about the pre-production process involved in 2D animation. He also demonstrated how to work on projects with aftereffects, according to the time and budget have given. Later, he explained how he was able to win national awards and encouraged us to do the same in the future. The session came to an end at 1:15 pm. On the same day, the same session was conducted for the students of the 22UAN batch from 2 pm to 3 pm.

Workshop Day 2 (24-08-2022)

The second day's session was an extremely effective and interactive one. It began at 11:30 am and came to an end at 1:15 pm for the students of class 20UAN. As the session started,

Mr. Jegannath asked the students about their interests and plans after completing the course. He listened to the students very patiently and provided useful guidance on how to kick-start their careers.



2nd Day of the workshop focusing on career opportunities

Workshop Day 3 (25-08-2022)

He went through some of the portfolios and projects of the students and handed out the scripts which required storyboards for a project he is working on. For the 3 students who volunteered to do the storyboards, he encouraged them by assuring them that he would hire them if their work was satisfactory. Apart from 2D animation, he even asked students, who had interest in VFX and game design, for their portfolios so that he could refer them to his colleagues for internships. On the same day, the next batch of students from 21UAN attended the next session from 2pm to 3pm.



Mr. Jegan interacting with students of 3D Animation department